

Oscillations

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I. Restoring Forces

$$\Sigma F = -kx = m\ddot{x} \quad (1)$$

We did see one differential equation in Intro Physics: Hooke's law. And we even had a solution to it.

The general solution for a linear restoring force:

$$x(t) = A \cos(\omega t) + B \sin(\omega t) \quad (2)$$

or, if we use the phase constant: ϕ

$$x(t) = C \cos(\omega t + \phi) \quad (3)$$

[Sim from <https://sciencesims.com/sims/plot-adjustable-cos-general>]

I.1 Detailed Solution of Hooke's Law

We'd like to actually solve the diff eq, rather than just 'guessing' at a solution. Here is one method:

Start with the Sums of Forces equation:

$$m \frac{dv}{dt} = -kx \quad (4)$$

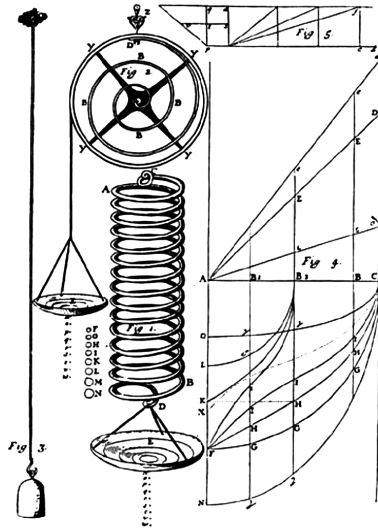


PLATE TO HOOKE'S LECTURE 'OF SPRING' 1678.
FIG. 1. Wire helical spring stretched to points *i, p, q, r, s, t, v, w*, by weights *P, Q, R, S, T, U, V, W, X*.
FIG. 2. Watch spring similarly stretched by weights put in pan.
FIG. 3. The 'Springing of a string of Brass Wire 30 ft. long'.
FIG. 4. Diagram of velocities of springs.
FIG. 5. Diagram of law of ascent and descent of heavy bodies.

An illustration from Hooke's On Springs

This can be modified by noting that

$$\frac{dv}{dt} = \frac{dv}{dx} \frac{dx}{dt} = v \frac{dv}{dx} \quad (5)$$

and so we can write:

$$mv \frac{dv}{dx} = -kx \quad (6)$$

Now we can use the regular separation of variables technique and integrate the results:

$$m \int_{v_0}^{v(x)} v \, dv = -k \int_{x_0}^x x \, dx \quad (7)$$

which will lead to something that should trigger some memories:

$$\frac{1}{2}mv^2 - \frac{1}{2}mv_0^2 = -\frac{1}{2}kx^2 + \frac{1}{2}kx_0^2 \quad (8)$$

Solving for v :

$$v(x) = \sqrt{\frac{k}{m} \left(x_0^2 - x^2 + \frac{v_0^2}{\frac{k}{m}} \right)} \quad (9)$$

or, if we define some of the constants:

$$v(x) = \omega(A^2 - x^2)^{1/2} \quad (10)$$

with

$$A = \left(x_0^2 + \frac{v_0^2}{\omega^2} \right)^{1/2}$$

and

$$\omega = \sqrt{\frac{k}{m}}$$

We now have $\mathbf{v}(\mathbf{x})$, but, we'd really like $\mathbf{v}(t)$, so we have to solve:

$$v = \frac{dx}{dt} = \omega(A^2 - x^2)^{1/2} \quad (11)$$

Separating the variables:

$$\int_{x_0}^{x(t)} \frac{dx}{(A^2 - x^2)^{1/2}} = \pm \omega \int_0^t dt \quad (12)$$

Performing the integral:

$$\cos^{-1}\left(\frac{x}{A}\right) - \cos^{-1}\left(\frac{x_0}{A}\right) = \mp \omega t$$

Solving for $\mathbf{x}(t)$

$$\mathbf{x}(t) = A \cos(\omega t + \phi) \quad (13)$$

where

$$\phi = \mp \cos^{-1}\left(\frac{x_0}{A}\right)$$

And since $\mathbf{v} = \dot{\mathbf{x}}$,

$$\mathbf{v}(t) = -\omega A \sin(\omega t + \phi) \quad (14)$$

where

$$\phi = -\tan^{-1}\left(\frac{v_0}{\omega x_0}\right)$$

Equations (13) and (14) have now been shown to be the solutions to Hooke's law.

[Sim from <https://sciencesims.com/sims/spring-vectors/>]

Another route:

Rewriting Hooke's Law as

$$\frac{d^2 x}{dt^2} + \omega^2 x = 0 \quad (15)$$

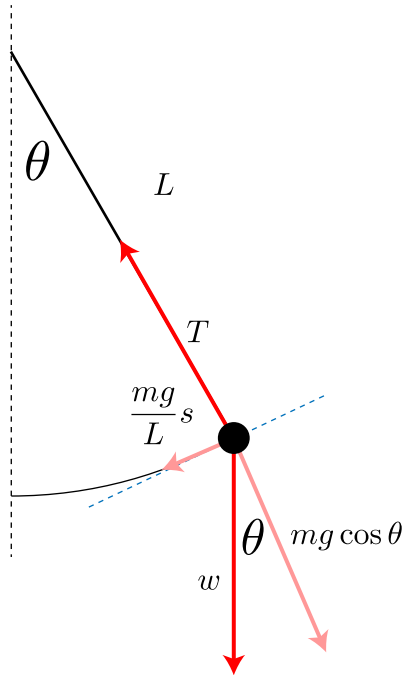
we could attempt to solve it by assuming that the solution must take the form:

$$\mathbf{x}(t) = e^{qt}$$

, and then do some work to figure out what \mathbf{q} is. (we'll save that...)

1.2 Analogous systems

The power of physics comes from its ability to map solutions from one system onto another. Oscillations are a fantastic example of this. The default is always to imagine a spring and a mass, but, there are many other systems that can be treated by the same framework. We just have to get them into a form that looks like $\ddot{\mathbf{x}} = -C\mathbf{x}$



The free body diagram of a simple pendulum

For small angles, the tangential force on the pendulum bob will be given by:

$$F_{\text{tang}} = -mg \sin \theta$$

When θ is very small ($\theta < .2$ radians), $\sin \theta \approx \theta$. Using the fact that $s = L\theta$, we can also write:

$$F_{\text{tang}} = -\frac{mg}{L}s$$

This is essentially a restoring force, just like we had for the mass/spring system.

$$F = -kx \Rightarrow F = -\frac{mg}{L}s$$

Other coordinates?

A slightly better coordinate to describe the motion of the pendulum might be θ . That would be a slightly more general coordinate system.

$$\ddot{\theta} + \frac{g}{l}\theta = 0 \quad (16)$$

2. Mathematical Asides

What does

$$e^{i\theta}$$

have to oscillations?

We'll start seeing this equation all over the place, so let's get some background on it.

2.1 Euler's Formula

$$e^{i\theta} = \cos \theta + i \sin \theta \quad (17)$$

Derive Via Taylor's Series

The Taylor series for an exponential is:

$$e^z = 1 + z + \frac{z^2}{2!} + \frac{z^3}{3!} + \dots \quad (18)$$

Replace the z with $i\theta$

$$e^{i\theta} = 1 + i\theta + \frac{(i\theta)^2}{2!} + \frac{(i\theta)^3}{3!} + \frac{(i\theta)^4}{4!} + \dots \quad (19)$$

Group in terms of real/imaginary

$$e^{i\theta} = \left[1 - \frac{(i\theta)^2}{2!} + \frac{(i\theta)^4}{4!} + \dots \right] + i \left[\theta - \frac{(i\theta)^3}{3!} + \frac{(i\theta)^5}{5!} \right] \quad (20)$$

Now we can see that these are just the sine and cosine series:

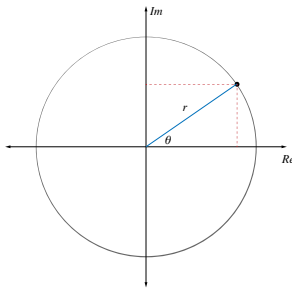
$$\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} \quad (21)$$

$$\cos(x) = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} \quad (22)$$

Thus, we have:

$$e^{i\theta} = \cos \theta + i \sin \theta \quad (23)$$

Derive via complex numbers



A number:

$$z = a + by$$

on the complex plane.

This can also be expressed in polar coordinates:

$$z = r (\cos \theta + i \sin \theta)$$

Any complex number can be expressed using the exponential:

$$z = |r|e^{ix}$$

Now, we have

$$e^{ix} = r (\cos \theta + i \sin \theta)$$

We need to figure out what r and x equal.

Start by taking the derivative of both sides w.r.t x

$$\frac{d}{dx} e^{ix} = i e^{ix}$$

and

$$\frac{d}{dx} [r (\cos \theta + i \sin \theta)] = \frac{dr}{dx} (\cos \theta + i \sin \theta) + r (-\sin \theta + i \cos \theta) \frac{d\theta}{dx}$$

Thus:

$$i e^{ix} = \frac{dr}{dx} (\cos \theta + i \sin \theta) + r (-\sin \theta + i \cos \theta) \frac{d\theta}{dx}$$

Comparing reals to reals and imaginary to imaginary:

$$ir \cos \theta = \frac{dr}{dx} i \sin \theta + r i \cos \theta \frac{d\theta}{dx}$$

and

$$-r \sin \theta = \frac{dr}{dx} \cos \theta - r \sin \theta \frac{d\theta}{dx}$$

we can surmise that:

$$\frac{dr}{dx} = 0$$

and

$$\frac{d\theta}{dx} = 1 \Rightarrow \theta = x + C$$

Since $e^{i0} = 1$, we then also can say that

$$r(0) = 1$$

and

$$\theta(0) = 0$$

thus $r = 1$ and $C = 0$ and $\theta = x$ Which means that

$$e^{i\theta} = 1 \times (\cos \theta + i \sin \theta)$$

Example Problem #1:



A bottle is floating in a lake. It's floating, so that the bottom of the bottle is submerged by an amount d_0 . You press down so its distance below the surface is now $d_0 + y = d$ and it begins to bob (oscillate) up and down. Show why this is the expected motion. Find a relationship between the period of oscillations and d_0 .

If it's floating, then we can say it's in equilibrium:

$$F = ma = 0 = mg - \rho g A d_0$$

where Archimedes principle (weight of the fluid displaced) gives the buoyancy force, which acts contrary to gravity. (ρ is the density of water, and A is the cross-sectional area of the bottle).

Now, if we submerge the bottle a bit by a depth y from equilibrium, the 2nd law will be:

$$m\ddot{y} = mg - \rho g A (d_0 + y)$$

We know from the outset that $mg = \rho g A d_0$ so we can write:

$$\ddot{y} = -\rho g A y / m$$

This is a restoring force!

We can also say that

$$\frac{\rho g A}{m} = \frac{g}{d_0}$$

so the equation of motion cleans up to:

$$\ddot{y} = -\frac{g}{d_0} y$$

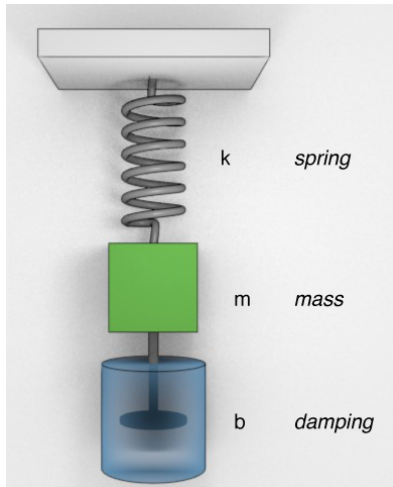
thus

$$\omega = \sqrt{g/d_0}$$

and the period:

$$T = \frac{2\pi}{\omega} = 2\pi \sqrt{\frac{d_0}{g}}$$

3. Damping



Spring-Mass-Damper system

Let's add more terms!

$$F = m\ddot{x} = -kx - b\dot{x}$$

Many real-world scenarios would be better described by a quadratic damping term, $F_{\text{drag}} = -cv^2$, but this will make the differential equation *much* harder to solve. So, we'll start with the linear damping term.

Clean it up:

$$\ddot{x} + 2\beta\dot{x} + \omega_0^2 x = 0 \quad (24)$$

where $\beta \equiv \frac{b}{2m}$ and $\omega_0 \equiv \sqrt{\frac{k}{m}}$

Note: ω_0 is the *natural* frequency.

This is a second-order, linear, differential equation. It's solvable if we stipulate two initial conditions:

$$x(0) = x_0$$

and

$$v(0) = v_0$$

A general solution would look like:

$$x \propto e^{\alpha t}$$

If we put this in for x , we would get:

$$\frac{d^2}{dt^2}(e^{\alpha t}) + 2\beta \frac{d}{dt}(e^{\alpha t}) + \omega_0^2 e^{\alpha t} = 0$$

which would become, after taking the first and second derivatives of the exponentials:

$$\alpha^2 + 2\beta\alpha + \omega_0^2 = 0 \quad (25)$$

This is just a quadratic equation in α so we can write the solution to α

$$\alpha = -\beta \pm \sqrt{\beta^2 - \omega_0^2} \quad (26)$$

Thus, a general solution would consist of the two independent solutions:

$$x(t) = C_1 e^{(-\beta + \sqrt{\beta^2 - \omega_0^2})t} + C_2 e^{(-\beta - \sqrt{\beta^2 - \omega_0^2})t} \quad (27)$$

or

There are 3 possibilities now:

- a. Overdamped: $\beta > \omega_0$
- b. Critically Damped: $\beta = \omega_0$
- c. Underdamped: $\beta < \omega_0$

(plus the $\beta = 0$ case.)

Each of these possibilities will lead to different solutions for the equation (24),

3.2 Overdamped

If

$$\beta > \omega_0$$

then the exponent α in our solution $x = e^{\alpha t}$ will be negative and real.

This means we can write our general solution as the sum of two terms:

$$x(t) = C_1 e^{\gamma_1 t} + C_2 e^{\gamma_2 t}$$

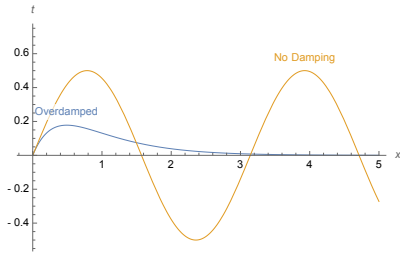
Where

$$\gamma_1 = -\beta + \sqrt{\beta^2 - \omega_0^2} \quad (28)$$

$$\gamma_2 = -\beta - \sqrt{\beta^2 - \omega_0^2} \quad (29)$$

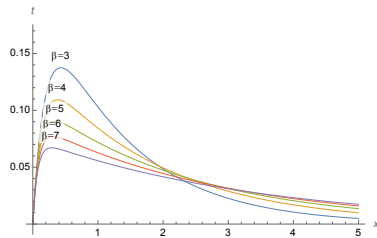
The constants C_1 and C_2 will be determined by the initial conditions of the oscillator, i.e. $x(t=0)$ and $\dot{x}(t=0)$.

What if $x_0 = 0$ and $v_{0x} \neq 0$?



Overdamped oscillator

Here we are plotting the effects of β on the motion for an overdamped oscillator. Note that by increasing β , the system takes longer to settle back to equilibrium.



Dependence on β .

3.3 Critically Damped

If

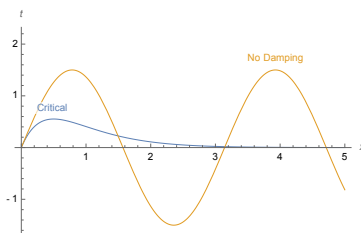
$$\beta = \omega_0$$

then solution becomes $x(t) = (C + C't) e^{-\beta t}$

This solution comes about because a 2nd order differential equation will need two linearly independent solutions, for the general case.

Since the two exponent terms become the same when $\beta = \omega_0$, we need another independent solution. Try: $x(t) = te^{-\beta t}$

An example of critical damping with a non-zero initial velocity.



Critical Damping.

3.4 Underdamped

If

$$\beta < \omega_0$$

then we see that $\sqrt{\beta^2 - \omega^2}$ will be *imaginary*.

Let's see how this affects our solution.

The damped eq. of motion was

$$\ddot{x} + 2\beta\dot{x} + \omega_0^2 x = 0 \quad (30)$$

which was solved by:

$$x \propto e^{\alpha t}$$

where

$$\alpha = -\beta \pm \sqrt{\beta^2 - \omega_0^2} \quad (31)$$

If

$$\beta < \omega_0$$

then we see that $\sqrt{\beta^2 - \omega^2}$ will be *imaginary*.

Let's see how this affects our solution.

Noting that

$$\sqrt{\beta^2 - \omega_0^2} = i\sqrt{\omega_0^2 - \beta^2}$$

we can recast the solution as:

$$x(t) = e^{-\beta t} \text{Re} (A_1 e^{i\omega_1 t} + A_2 e^{-i\omega_1 t}) \quad (32)$$

with

$$\omega_1 = \sqrt{\omega_0^2 - \beta^2}$$

(we only want the real part: **Re**)

We can use the Euler Formula to re-write (32) as

$$x(t) = e^{-\beta t} (\bar{A}_1 \cos \omega_1 t + \bar{A}_2 \sin \omega_1 t) \quad (33)$$

Using the trig identity:

$$\cos(\theta + \phi) = \cos \theta \cos \phi - \sin \theta \sin \phi \quad (34)$$

(33) becomes:

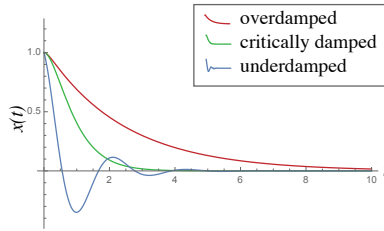
$$x(t) = A e^{-\beta t} \cos(\omega_1 t - \phi) \quad (35)$$

where $A = \sqrt{\bar{A}_1^2 + \bar{A}_2^2}$ and $\phi = \tan^{-1} \left(\frac{\bar{A}_2}{\bar{A}_1} \right)$

One thing to note is that the frequency of oscillation has now changed...

[Sim from <https://sciencesims.com/sims/plot-decaying-sine/>]

Plotted here are the 3 different regimes of a damped oscillator. These all start with $\mathbf{v}_0 = \mathbf{0}$ and $\mathbf{x}_0 = \mathbf{1}$.



Three cases of damping.

4. Damped and Driven

Let's add more terms, again!

$$F = m\ddot{x} = -kx - b\dot{x} + F_0 \sin(\omega t)$$

4.1 The driving force

Now we've included a driving force. You can see that it is time dependent. An easy physical system to think of here is when you push a kid on a swing. The swing/kid is just a pendulum, an oscillator. Friction in the chains provides the damping. And you are the driving force, applying a push not all the time, but only at certain times.

Some aspects to note straight away. There are now 3 different frequencies involved in the system:

- The natural frequency of the SHM: ω_0
- The damped frequency we just saw in the damping discussion: $\omega_1 = \sqrt{\omega_0^2 - \beta^2}$
- The driving frequency ω .

Also, this is a new type of differential equation. It's still linear and second order, but now it is *inhomogeneous* because of the because of the driving term on the right (i.e. there is a non-zero constant term like \mathbf{c} in this example:

$a\mathbf{f}(x)' + b\mathbf{f}(x) + \mathbf{c} = \mathbf{0}$). This will involve a more complicated solution. The basic idea for the solution is that you need to find the sum of two solutions, one general solution for just the *homogeneous* part, and then a particular solution for the *inhomogeneous* part.

In our simple example, the general solution to the homogeneous part would be:

$$a\mathbf{f}(x)' + b\mathbf{f}(x) = 0$$

gives:

$$\mathbf{f}(x)_H = A e^{-\frac{b}{a}x}$$

Then we can look for a particular solution that includes the *inhomogeneous* component. Setting $\mathbf{x} = -\mathbf{c}/\mathbf{b}$ is indeed a solution. The next step would be to define some initial conditions, eg, at $\mathbf{x} = 0$, $\mathbf{f}(0) = \mathbf{B}$. So,

$$\mathbf{f}(0) = \mathbf{B} = A - \frac{\mathbf{c}}{\mathbf{b}}$$

Then:

$$\mathbf{f}(x) = \left(\mathbf{B} + \frac{\mathbf{c}}{\mathbf{b}}\right) e^{-\frac{b}{a}x} - \frac{\mathbf{c}}{\mathbf{b}}$$

which cleans up to:

$$\mathbf{f}(x) = \mathbf{B} e^{-\frac{b}{a}x} + \frac{\mathbf{c}}{\mathbf{b}} \left(e^{-\frac{b}{a}x} - 1\right)$$

So, now we can solve this:

$$m\ddot{x} + kx + b\dot{x} = F_0 \sin(\omega t)$$

We want our solution to be the sum of the **characteristic** and **particular** solutions:

$$x(t) = x_c(t) + x_p(t)$$

that is, a general solution for the homogeneous part, and a particular solution for the inhomogeneous equation.

We've already found the general solution to the damped oscillator:

$$x_c(t) = Ae^{-\beta t} \cos(\omega_1 t - \phi_0)$$

We'll skip the details of the solution (as they are readily available elsewhere), and simply state the $x_p(t)$ solution as:

$$x_p(t) = C \sin(\omega t + \delta)$$

Together they become:

$$x(t) = Ae^{-\beta t} \cos(\omega_1 t - \phi_0) + C \sin(\omega t + \delta) \quad (36)$$

The coefficient C can be found to be:

$$C = \frac{f_0}{\sqrt{(\omega_0^2 - \omega^2)^2 + 4\beta^2\omega^2}} \quad (37)$$

This characterizes the amplitude of the steady state solution.

The new parameter in (36) is δ . The physical interpretation of this δ is as follows. We know it functions as a phase constant, meaning it will shift the position of the **sin** contribution by some factor. It can be shown to be equal to:

$$\tan \delta = \frac{2\beta\omega}{\omega_0^2 - \omega^2}$$

It's helpful to imagine the combination of the two terms in a graphical form.

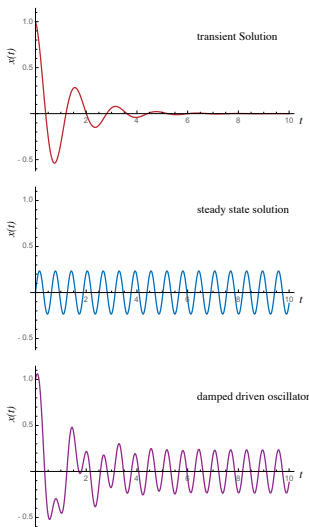
We see the transient solution on top, in red. It is an underdamped solution of the damped oscillator. The frequency is given by ω_1 (which is less than the natural resonant frequency ω_0 of the harmonic oscillator:

$$\omega_1 = \sqrt{\omega_0^2 - \beta^2}$$

and depends on the damping coefficient.

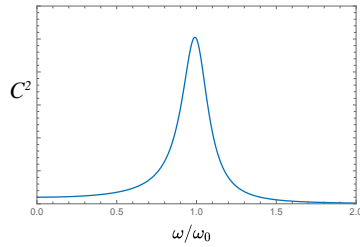
The middle graph is the *steady state* part of the general solution. This is essentially a sinusoidal function, with an amplitude, frequency, and phase constant.

The sum of the two is shown in the bottom pane, in purple. We can see the combination of the transient and solid state components in the beginning create a irregular pattern, and then after the transient has died out, the forcing function dominates.



The response of the damped-driven oscillator (bottom) is shown to be the sum of the transient term (top) and the steady state (middle) components.

4.2 Resonance



Here we see the change in the C value as a function of drive frequency (in relation to resonant frequency: $\frac{\omega}{\omega_0}$).

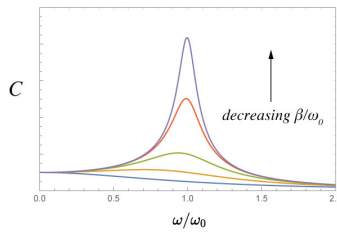
Response of the steady-state component due to changing the drive frequency.

Maximize $C(\omega)$ to find the driving frequency ω that will lead to the largest response.

$$C = \frac{f_0}{\sqrt{(\omega_0^2 - \omega^2)^2 + 4\beta^2\omega^2}}$$

Taking the derivative of $C(\omega)$ and maximizing should yield:

$$\omega_R = (\omega_0^2 - 2\beta^2)^{1/2} \quad (38)$$

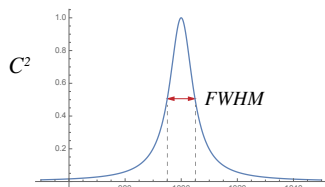


This graph shows 5 different damped driven oscillators. The differences in each curve is the ratio of the damping constant to the resonant frequency. Notice the change in shape.

If we decrease the damping (and keep ω_0 constant), we can see the peak of the resonance increasing.

Quality Factor

Some oscillators are 'better' than others. Of course it's nice to quantify what we mean by better when we do physics. So, we have a parameter called the **Quality Factor**, or Q , of an oscillator.

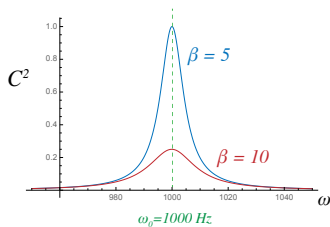


The Full Width Half Max measures describes the shape of the curve.

First we need to articulate the shape of this resonance curve. To do that, we can define the FWHM (Full Width Half Maximum). It's the horizontal distance between the two points that are equal to half the square of the max amplitude.

The actual width of this FWHM can be shown to be approximately equal to the damping coefficient, β .

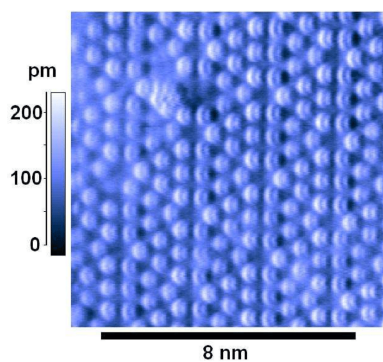
$$\text{FWHM} \approx 2\beta \quad (39)$$



The Quality Factor is the ratio of the resonant frequency, ω_0 , and the damping β .

$$Q = \frac{\omega_0}{2\beta} \quad (40)$$

5. Applications



This is an AFM image of Si surface. These are atoms.

What is this?

[AFM's path to atomic resolution, E. Giessibl](#)

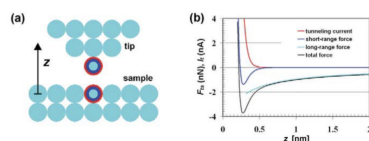


Fig. 1 (a) Schematic of tip and sample in STM or AFM. The diameter of a metal atom is typically 0.3 nm. (b) Qualitative distance dependence of tunneling current, long-, and short-range forces. Tunneling current increases monotonically with decreasing distance, while total force reaches a minimum and increases for distances below the bond length.

[AFM's path to atomic resolution, E. Giessibl](#)